

2013 EUVL Workshop



***A New Design Method for
Extreme Ultraviolet Lithographic Objective***

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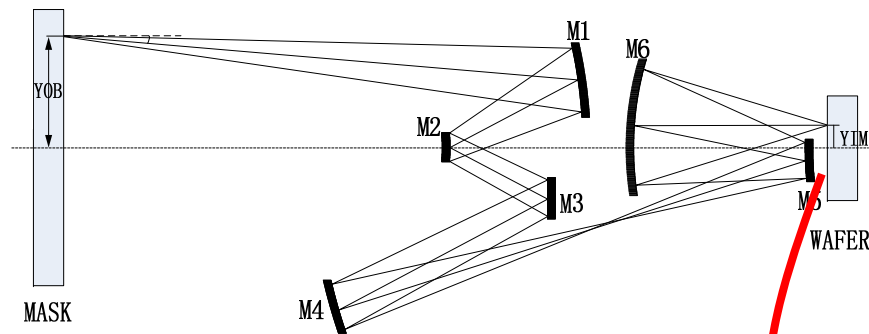
OUTLINE

- ***Introduction***
- ***Grouping Design Solution***
- ***Description of Design Method***
- ***Gradual Optimization***
- ***Performance of the Objective***
- ***Conclusions***

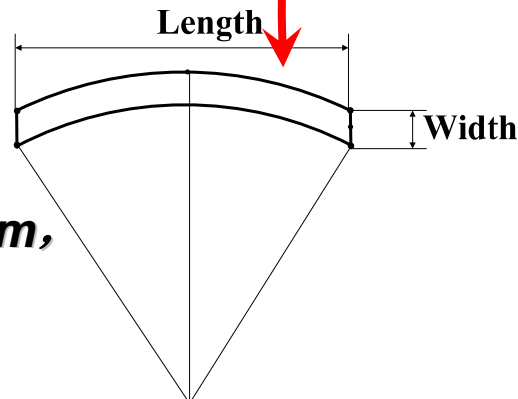


Introduction

1. Constrains in objective design for EUVL



Arc shaped field:



**Field width: 1~2mm,
Chord length: 22-26mm,**

Design requirements:

- **Non-obstruction**
- **High Resolution**
- **Very low distortion**
- **Telecentricity on image side**
- **Total Tack**
- **Accessible aperture stop**
- **Working distance**
- **Low aspheric departure**
- **Small angle of incidence**
- **Even mirrors.**

Others:



Introduction

2. Trend of NA of reflective objective

ADT
NEX 3100

NEX 3300

$$RES = \frac{k_1 \cdot \lambda}{NA}$$

k_1								
HP	45nm	32nm	22nm	16nm	11nm			
NA0.25	0.83	0.59	0.41	0.30				
NA0.30		0.71	0.49	0.36				
NA0.33		0.78	0.54	0.39				
NA0.35		0.83	0.57	0.41	0.29			
NA0.40			0.65	0.47	0.33			
NA0.45			0.73	0.53	0.37			
NA0.50								
NA0.60								
NA0.70								

***Need new design strategy!**
***Initial configuration of objective is most important !**



3. Design methods of EUVL objective

M.F. Bal, 2003

Paraxial model

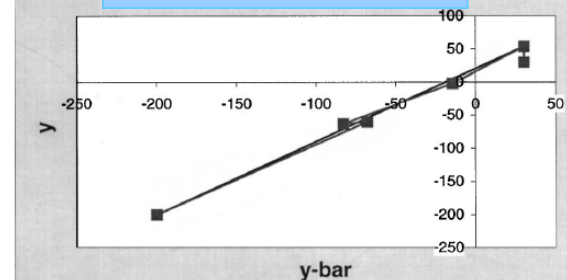
Scott A. Lerner, 2000

Ray matrix
$$\begin{pmatrix} y_{N+1} \\ u_{N+1} \end{pmatrix} = M \cdot \begin{pmatrix} h \\ u_0 \end{pmatrix} + O(3)$$

Transfer matrix
$$T_i = \begin{bmatrix} 1 & d_i \\ 0 & 1 \end{bmatrix}$$

exhaustive search of all Independent variables.
Reflection matrix
$$R_i = \begin{bmatrix} 1 & 0 \\ c_i \frac{n_{i-1} - n_i}{n_{i-1} + n_i} & -1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 \\ -2c_i & -1 \end{bmatrix}$$

Y-Y Diagram



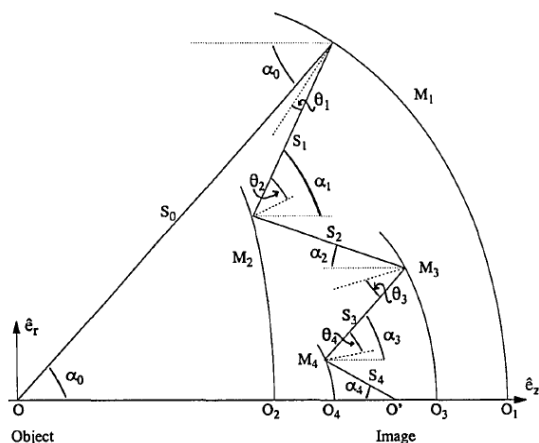
4-mirrors objective

C. Wang, 1992

Differential equation

Saddle Point

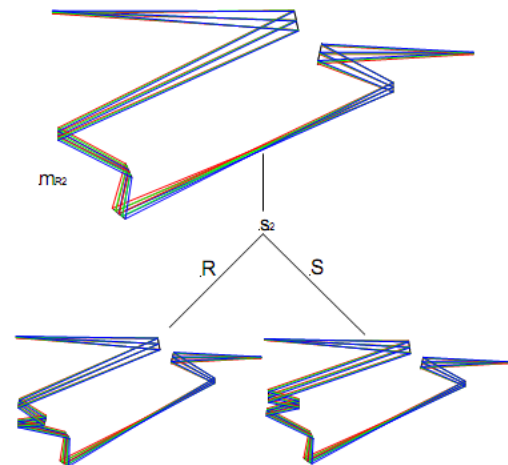
O. E. Marines, 2006



Real Ray Tracing

Assuming mirrors figures(M1, M4) as known parameters

4-mirrors objective



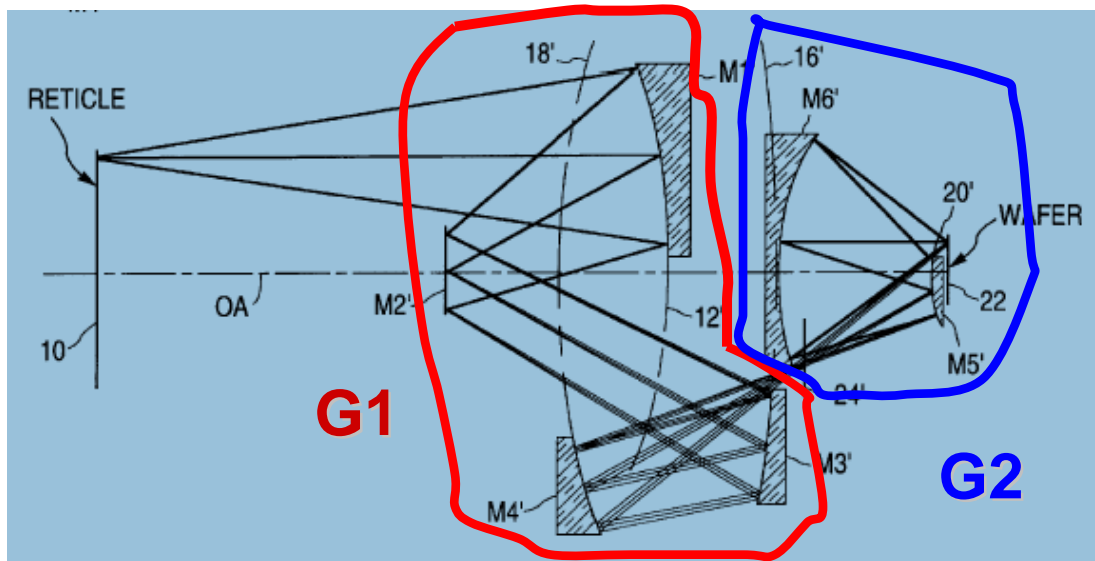
Ideas for multi-elements



Introduction

3. Design methods of EUVL objective

Russell Hudyma, US Patent: 6033028, 2000.



**IDEA about
Grouping Design**

G1: M1, M2, M3, M4

G2: M5, M6

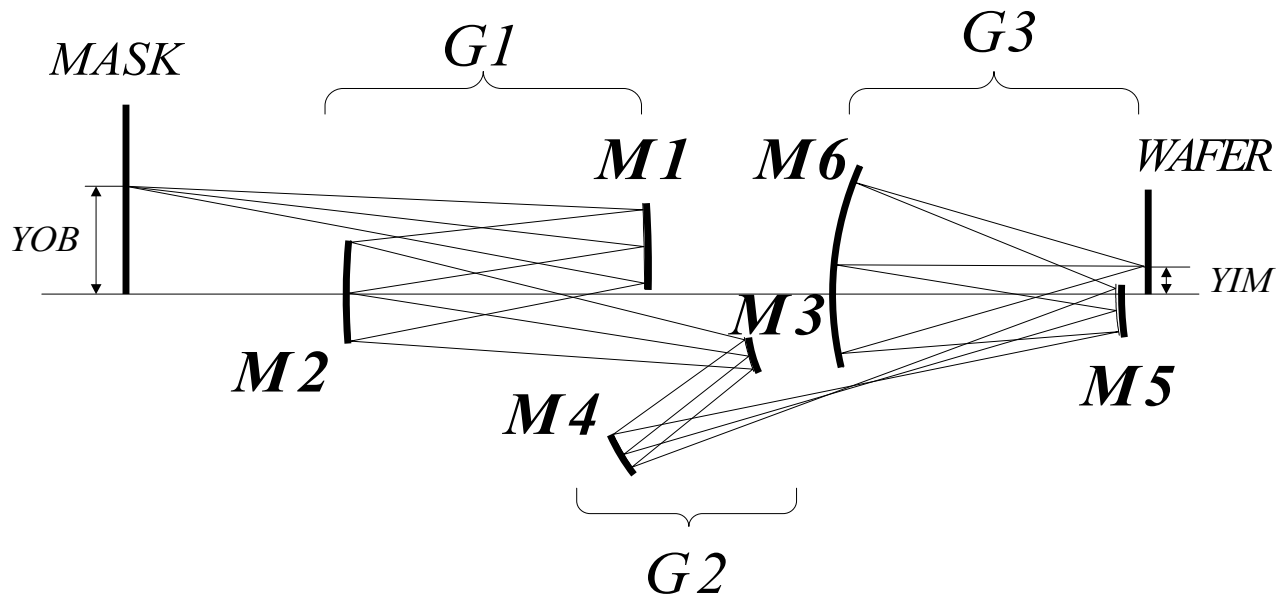
Detailed design method was not mentioned.



Introduction

Fei Liu and Yanqiu Li* , ODF 2012, Optical Review, 2013

We presented grouping design method with *paraxial calculation*.

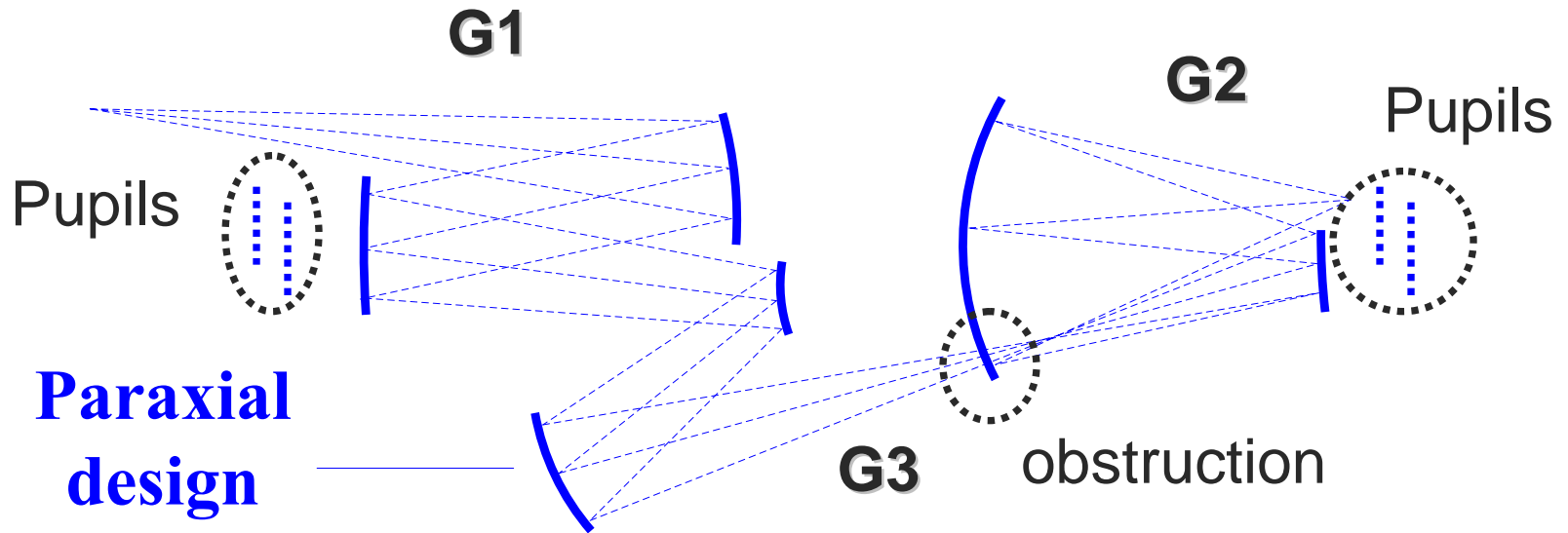


**G1 : M1, M2
G2: M3, M4
G3: M5, M6**

G1, G2 and G3 is design individually, then they are connected to be an initial configuration of Objective



Problems:



Problems:

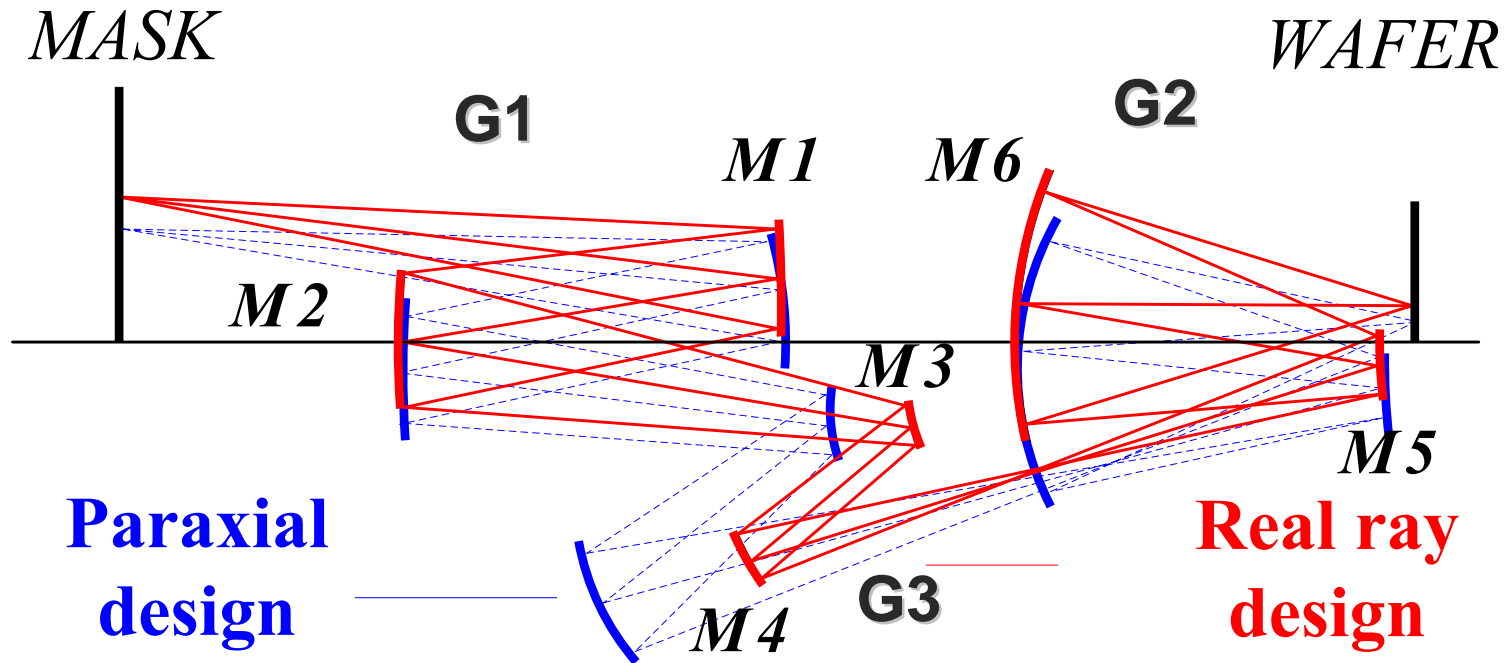
- **Connection of each group may cause that pupils are mismatched, and there may be obstruction, *because of paraxial approximation***
- **We have to make an iterative calculation get an initial objective .**



Introduction

4. What is New in this presentation

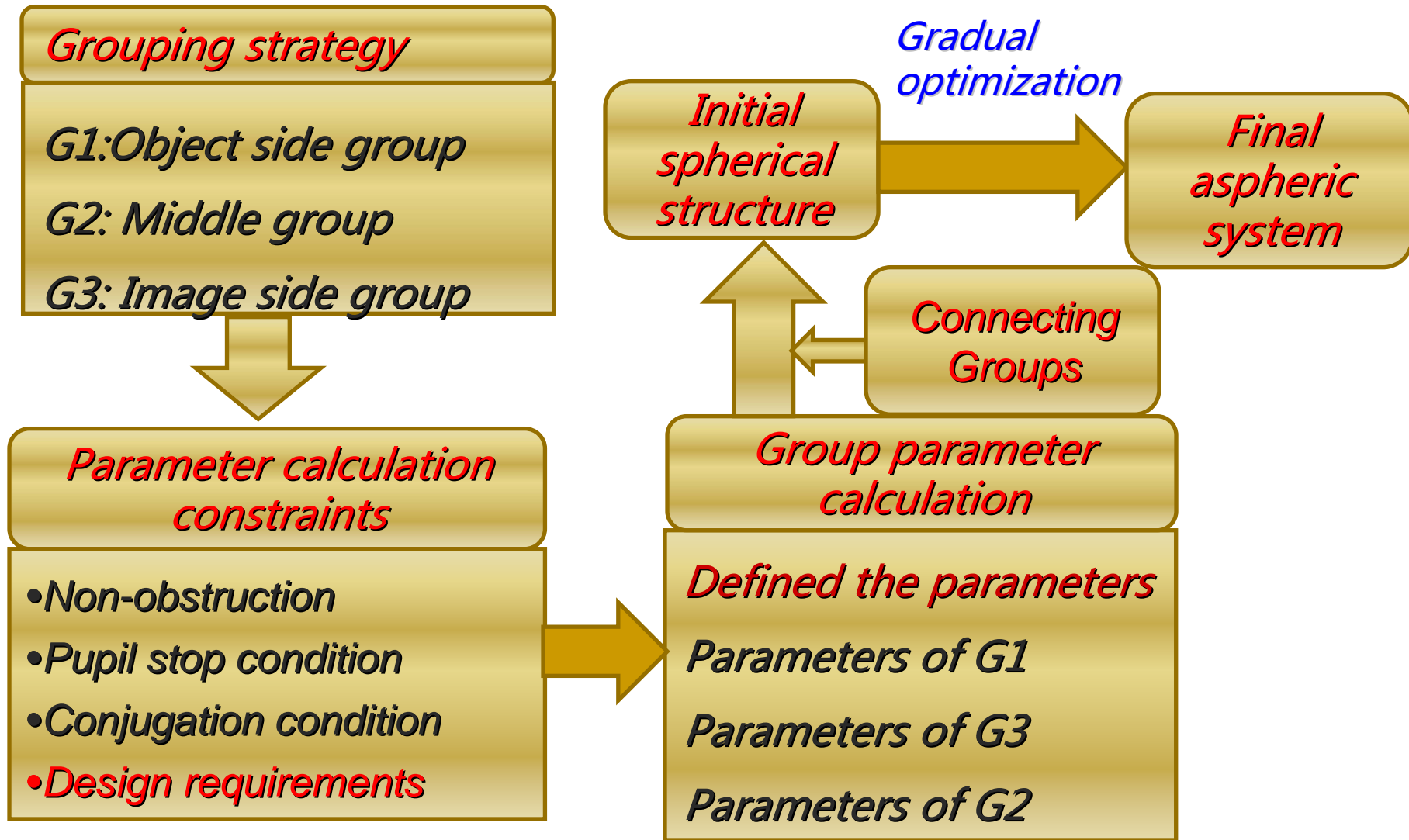
- Grouping design method with **off axis real rays** tracing



Pupils are **matched** exactly, there is **no obstruction**!
Real rays are connected perfectly **without** iterative calculation.
Beam angles can be controlled in each design process.



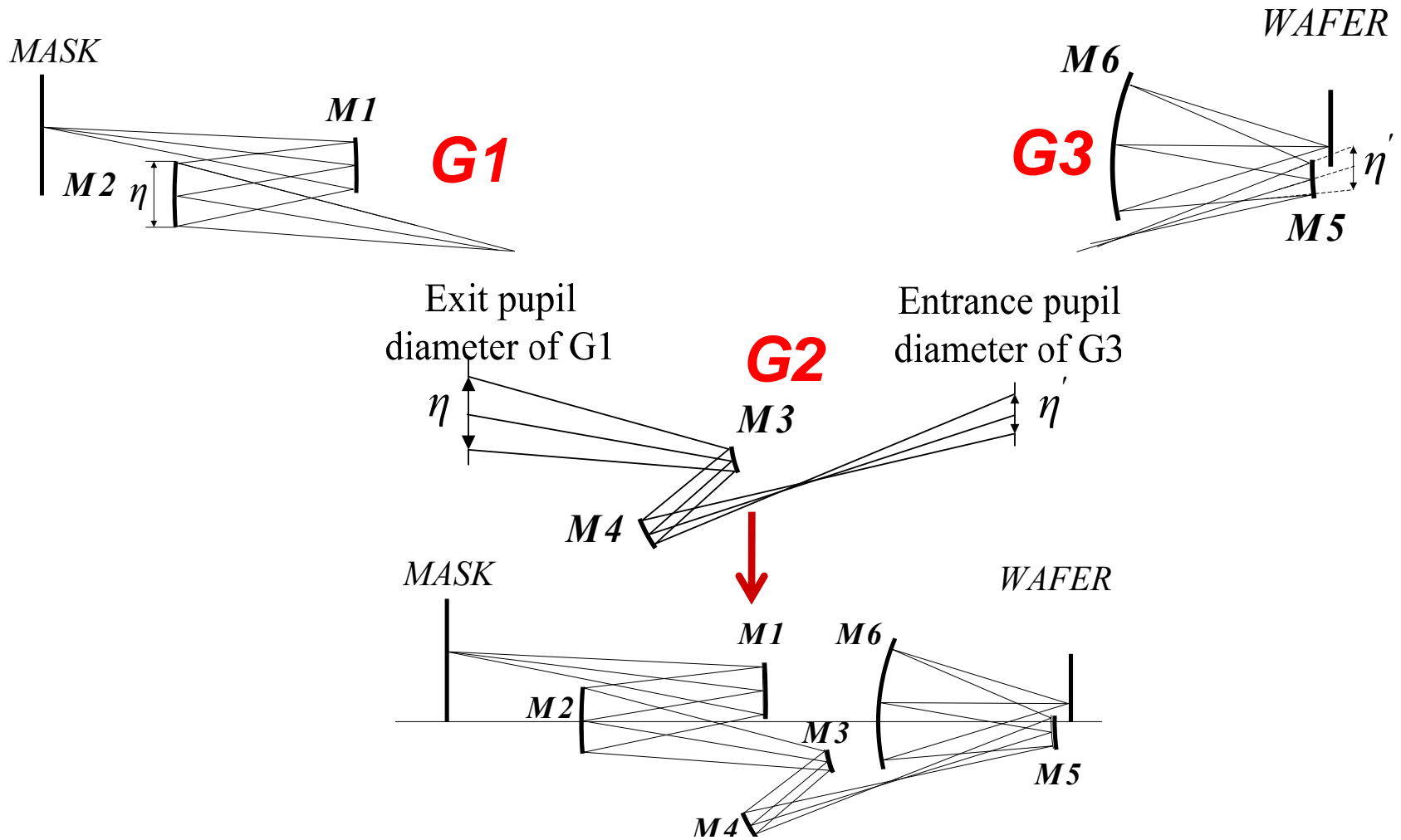
Our Grouping Design Solution





Descriptions of design method

1. Grouping strategy





2. Parameter calculation constraints

Pupil stop constraint: If stop is set on a mirror M2, surface parameter (e.g. radius of mirrors) is a function of the pupil or stop position (or diameter).

$$y_1 = f_a(x_1, x_2 \dots x_n, CA_1, CA_2 \dots CA_m)$$

$CA_1, CA_2 \dots CA_m$ are the chief ray tracing data .

$x_1, x_2 \dots x_n$ are the given or defined parameters

y_1 is the unknown surface parameter

For example:
M1 radius,

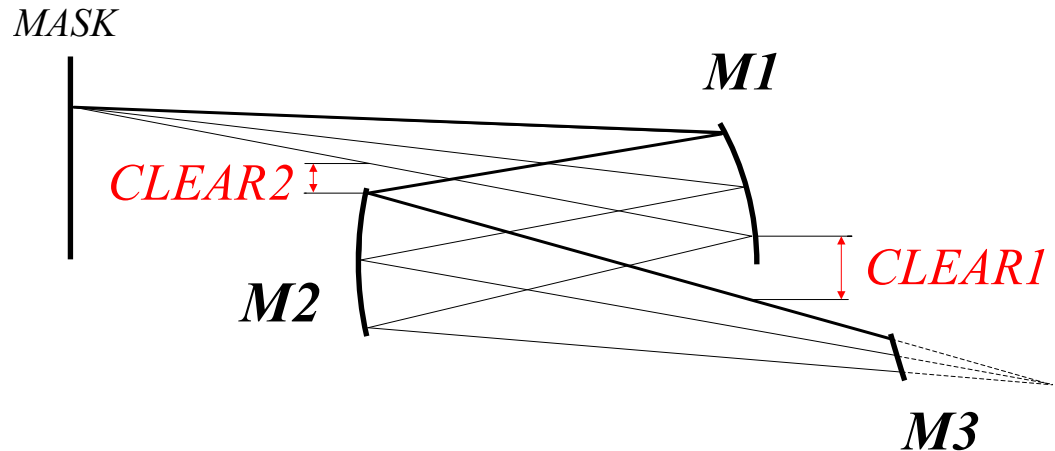
$$r_1 = h_{z1} / \sin \left\{ \frac{CA}{2} - \frac{\arctan[h_{z1} / (-d_1 + z_{z1})]}{2} \right\}$$

Angle constraint: $\arcsin NA_{obj} < CA = CA_{mask} < 6^\circ$



Non-obstruction constraint:

Surface parameter can be expressed as a function of clearance and the given parameters.



Clearance: the space between the used mirror segment edge and the beam near this mirror :

$$y_1 = f(x_1, x_2 \cdots x_n, CLEAR1)$$

$x_1, x_2 \cdots x_n$ are the given or defined parameters.

y_1 is the unknown surface parameter.



3. Parameter calculation constraints

Conjugation condition: *surface parameter should match the adjacent groups' characteristic (e.g. whole system meet the pizval sum condition).*

Obj-im conjugation:

$$\frac{1}{l_1} + \frac{1}{l'_1} = \frac{2}{r_1}, l_2 - l'_1 = -d_1, \frac{1}{l_2} + \frac{1}{l'_2} = \frac{2}{r_2} \dots \frac{1}{l_n} + \frac{1}{l'_n} = \frac{2}{r_n}$$

Pupil conjugation:

$$\frac{1}{(l_1 - enp)} + \frac{1}{l'_{p1}} = \frac{2}{r_1}, l_{p2} - l'_{p1} = -d_1, \frac{1}{l_{p2}} + \frac{1}{l'_{p2}} = \frac{2}{r_2} \dots \frac{1}{l_{pn}} + \frac{1}{l'_{pn} + exp} = \frac{2}{r_n}$$

Magnification:

$$\frac{l'_n}{l_n} \cdot \frac{l'_{n-1}}{l_{n-1}} \dots \frac{l'_1}{l_1} = \beta$$

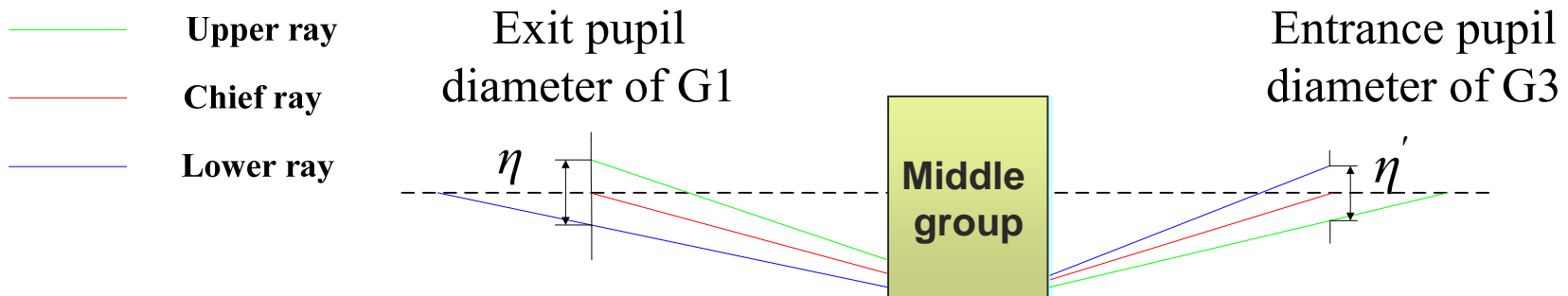


3. Parameter calculation constraints

Petzval sum condition

$$\sum_{i=1}^N (-1)^i c_i = 0$$

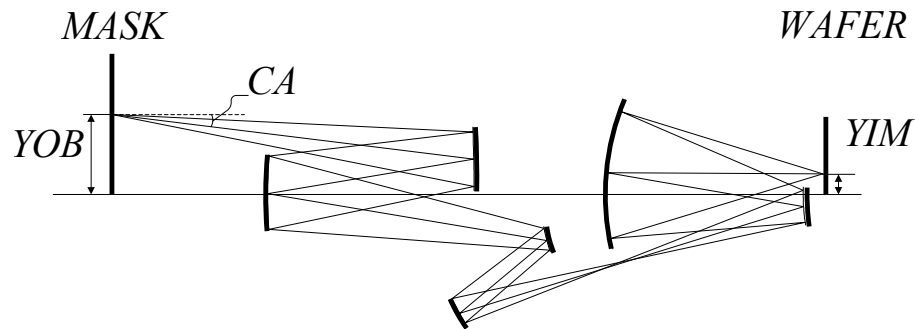
Conjugation condition: Middle group should connect the exit pupil of object-side group with the entrance pupil of image-side group .





4. Parameters calculations

Defined parameters :



M Magnification

CA Chief ray angle on mask

NA Numerical aperture on image side

NAO Numerical aperture on object side:

YOB Object height:

$$NAO = NA \times |M|$$

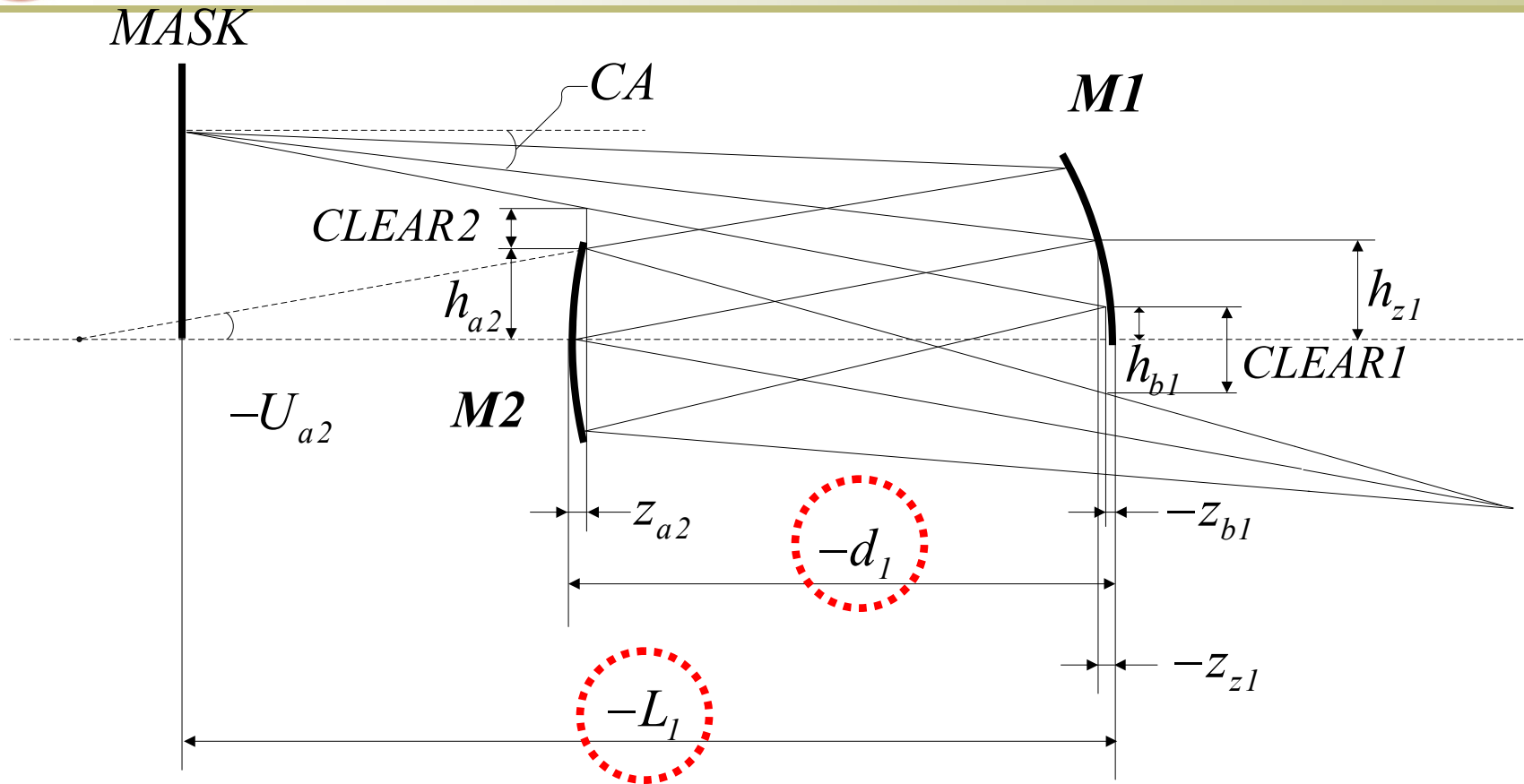
YIM Image height

$$YOB = YIM / |M|$$

They are obtained from design requirements.



G1: Object side group



At first: we choose the adequate L_1 and d_1 due to the total track and incidence angles constraints



G1:Object side group

r_1 : radius of M1,

r_2 : radius of M2

The mirror radius can be calculated with the defined parameters and constraints:

➤ **Pupil stop constraint:**

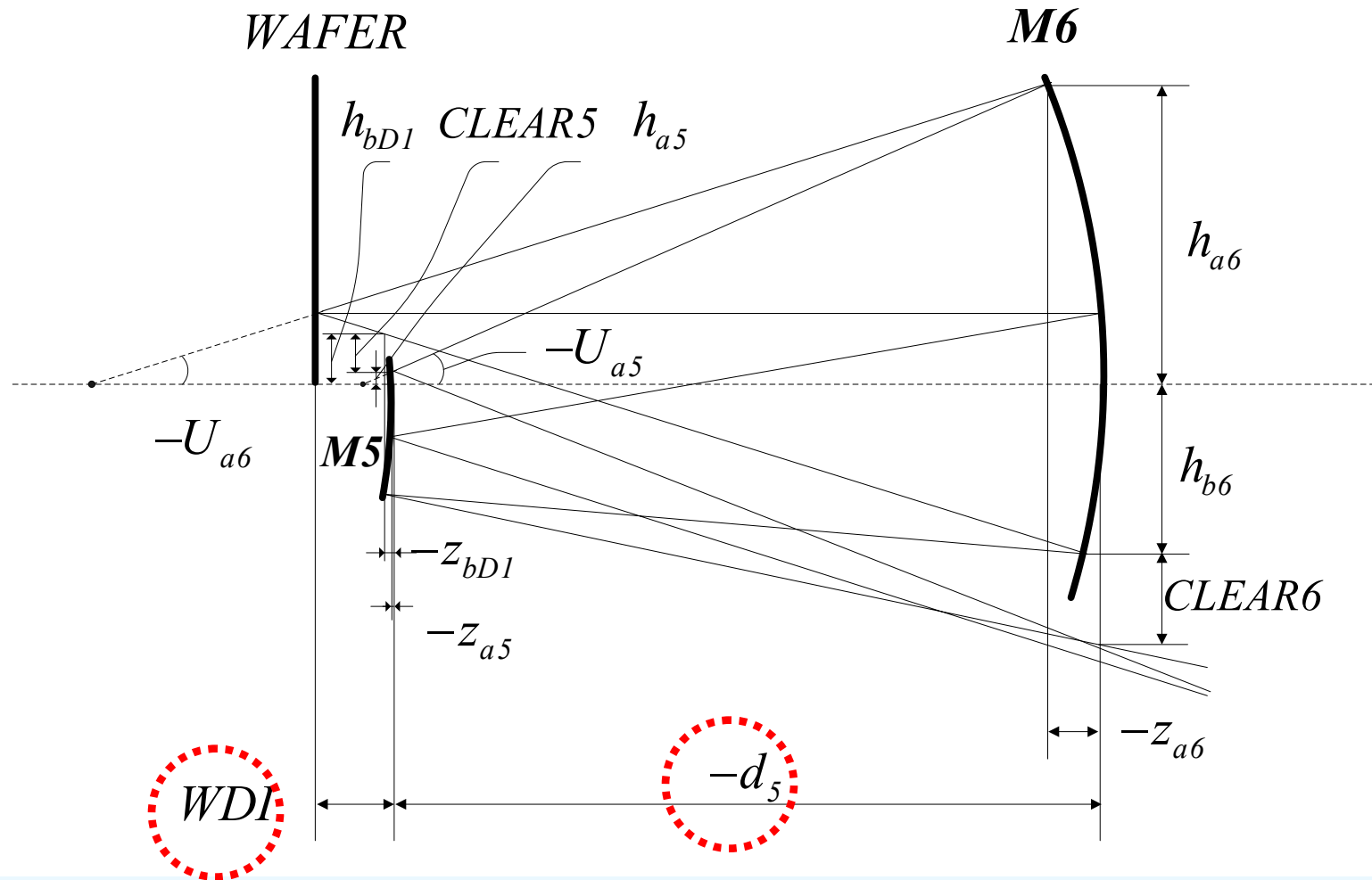
$$r_1 = h_{z1} / \sin \left\{ \frac{CA}{2} - \frac{\arctan[h_{z1} / (-d_1 + z_{z1})]}{2} \right\}$$

➤ **Non-obstruction constraint :**

$$r_2 = h_{a2} / \sin \left\{ \frac{U_{a2}}{2} + \frac{\arctan[(CLEAR1 - h_{b1} + h_{a2}) / (-d_1 - z_{a2} + z_{b1})]}{2} \right\}$$



G3: Image side group



Second: We choose the adequate WDI and d_5 due to design requirements and incidence angles constraints



G3: Image side group

r_5 : radius of M5

r_6 : radius of M6

The mirror radius can be calculated with the defined parameters and the constraint:

➤ **Non-obstruction constraint:**

$$r_5 = h_{a5} / \sin \left\{ \frac{U_{a5}}{2} + \frac{\arctan[(CLEAR6 + h_{a5} + h_{b6}) / (-d_5 + z_{b6} - z_{a5})]}{2} \right\}$$

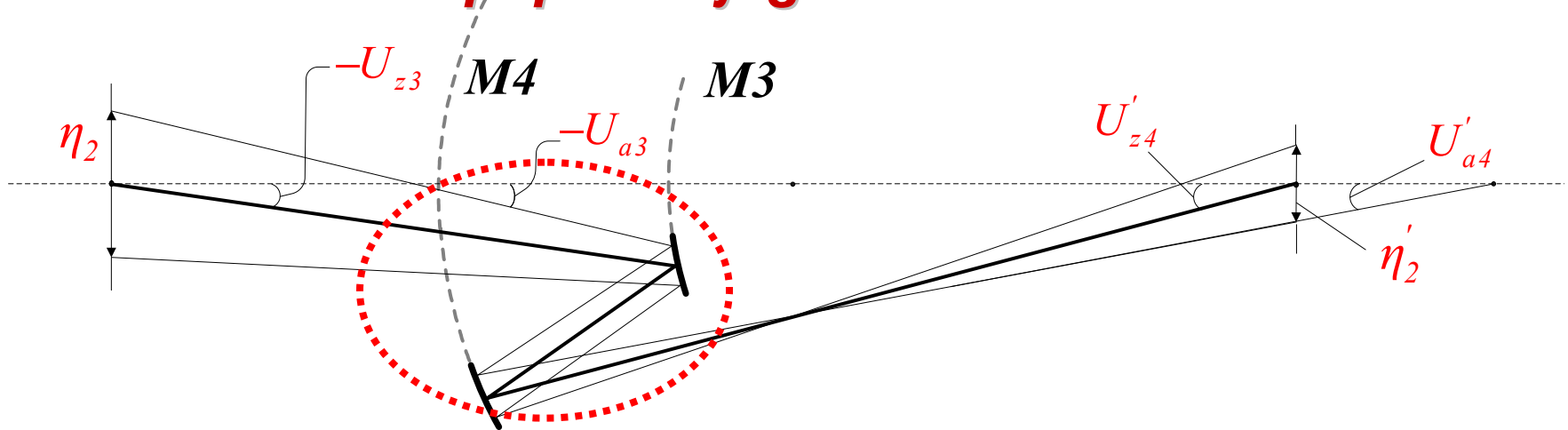
➤ **Non-obstruction constraint:**

$$r_6 = h_{a6} / \sin \left\{ \frac{U_{a6}}{2} - \frac{\arctan[(CLEAR5 - h_{bD1} + h_{a6}) / (-d_5 + z_{a6} - z_{bD1})]}{2} \right\}$$



G2: Middle group

The middle group should connect the light path and pupils of G1 and G2 with pupil conjugation constraints



Parameters given in G1 and G3:

η_2 The diameter of G2's entrance pupil (the diameter of G1's exit pupil)

η'_2 The Diameter of G2's exit pupil (the diameter of G3's entrance pupil)



G2: Middle group

$-U_{z3}$ Chief ray angle of incidence in middle group

U'_{z4} Chief ray angle of exitance in middle group

$-U_{a3}$ Upper ray angle of incidence in middle group

U'_{a4} Upper ray angle of exitance in middle group

Configuration parameters:

L_{z3} Distance between entrance pupil and M3

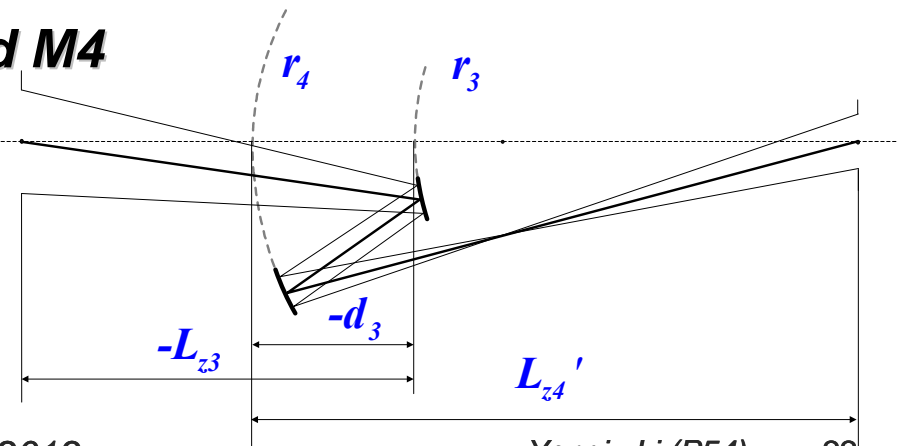
L_{z4}' Distance between exit pupil and M4

d_3 Distance between M3 and M4

r_3 Radius of M3

r_4 Radius of M4

To be calculated next.





G2: Middle group

Real ray trace equations under **Conjugation conditions:**

$$\sin I_{z3} = \frac{L_{z3} - r_3}{r_3} \times \sin U_{z3}$$

$$U_{z3}' = U_{z3} + 2I_{z3}$$

$$L_{z3}' = r_3 \times \left(1 - \frac{\sin I_{z3}}{\sin U_{z3}'} \right)$$

$$L_{z4} = L_{z3}' - d_3$$

$$\sin I_{z4} = \frac{L_{z4} - r_4}{r_4} \times \sin U_{z3}'$$

$$U_{z4}' = U_{z3}' + 2I_{z4}$$

$$L_{z4}' = r_4 \times \left(1 - \frac{\sin I_{z4}}{\sin U_{z4}'} \right)$$

$$L_{a3} = L_{z3} + \frac{\eta_2}{2 \times \tan U_{z3}}$$

$$\sin I_{a3} = \frac{L_{a3} - r_3}{r_3} \times \sin U_{a3}$$

$$U_{a3}' = U_{a3} + 2I_{a3}$$

$$L_{a3}' = r_3 \times \left(1 - \frac{\sin I_{a3}}{\sin U_{a3}'} \right)$$

$$L_{a4} = L_{a3}' - d_3$$

$$\sin I_{a4} = \frac{L_{a4} - r_4}{r_4} \times \sin U_{a3}'$$

$$U_{a4}' = U_{a3}' + 2I_{a4}$$

$$L_{a4}' = r_4 \times \left(1 - \frac{\sin I_{a4}}{\sin U_{a4}'} \right)$$

$$L_{a4}' = L_{z4}' - \frac{\eta_2'}{2 \times \tan U_{a4}'}$$

$$\frac{1}{r_3} - \frac{1}{r_4} = \left(-\frac{1}{r_1} + \frac{1}{r_2} \right) + \left(-\frac{1}{r_5} + \frac{1}{r_6} \right)$$

Then, we can get parameters of r_3 , r_4 , d_3 , L_{z3} and L_{z4}'

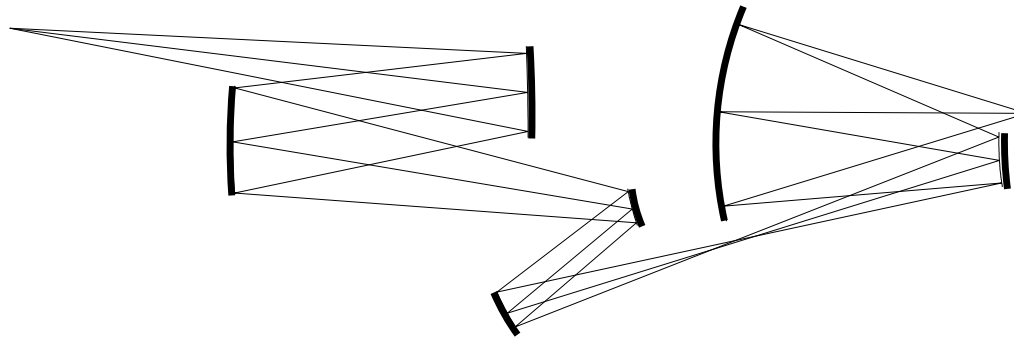


Connection of G1, G2 and G3

There are 17 equations and 17 variables *including 5 parameters* of middle group.

(the other 12 variations are defined in appendix).

The configuration of G2 with lower incidence angles on mirrors will be chosen to connect the G1 and G3.



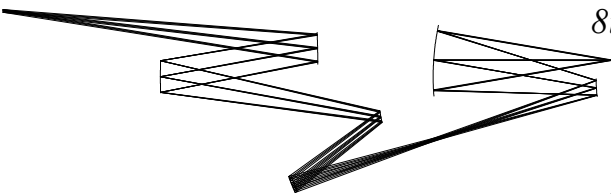
With this method, an initial spherical objective with low incidence angles is obtained.



Gradual Optimization

Then, aspheric coefficients are added gradually, and the system is optimized gradually too. Finally a high quality EUVL objective design is completed.

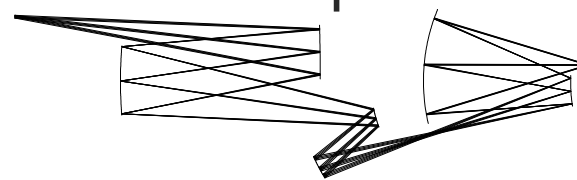
*Variable setting: 4th order coefficient
6th order coefficient
8th order coefficient*



NA 0.15

Asp. 8th

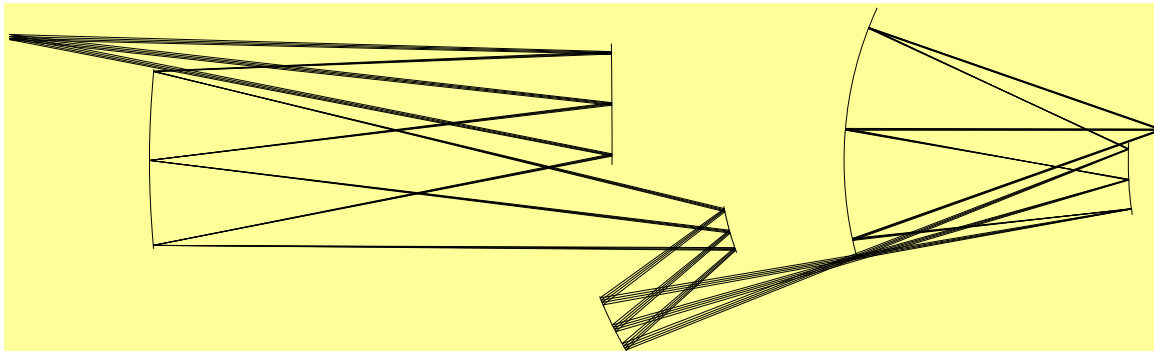
*Variable setting: 4th order coefficient
6th order coefficient
8th order coefficient
10th order coefficient
12th order coefficient
all the radius
all the thicknesses*



Asp. 12th

NA 0.3

*Variable setting: 4th order coefficient
6th order coefficient
8th order coefficient
10th order coefficient
12th order coefficient
14th order coefficient
16th order coefficient
all the radius
all the thicknesses*

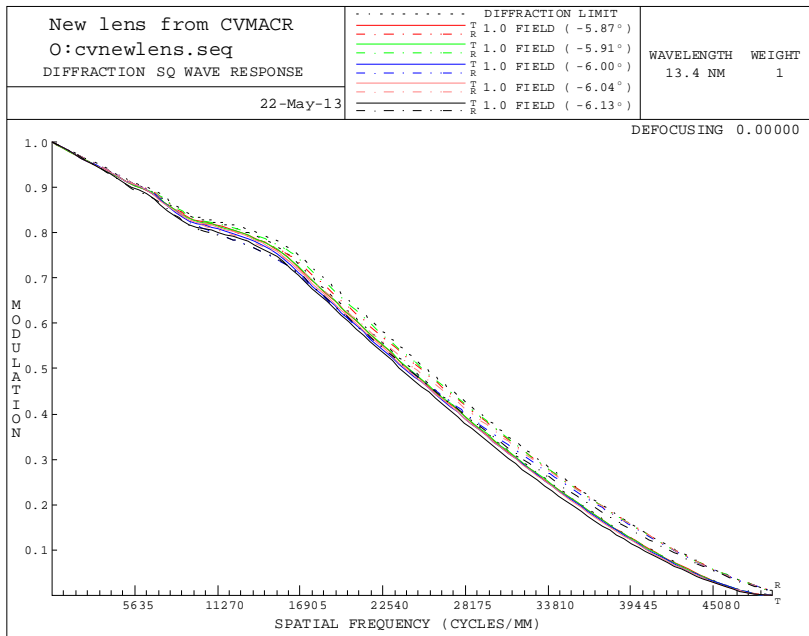
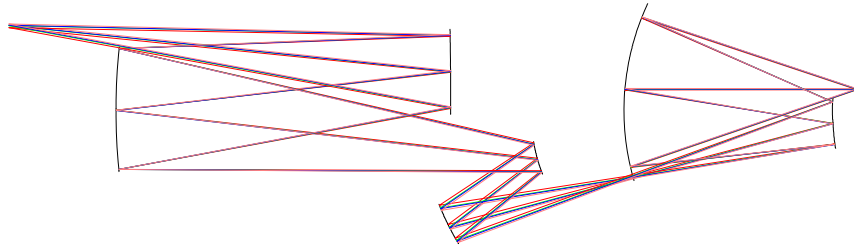


Asp. 16th

NA 0.33



Performance of the Objective



Wavelength 13.5nm

Numerical aperture 0.33

A field of view 26mm×1.5mm

Reduction radio 4

Total track 1373mm

working distance 40mm

Chief ray angle on mask <6.0°

Chief ray angle <22.4°

Wave front error (RMS) 0.02128 λ

Distortion ($\sigma = 0.5 \sim 0.8$) 2.2nm

CD error ($\sigma = 0.5 \sim 0.8$) 1.2%

Aspherical departure < 40um

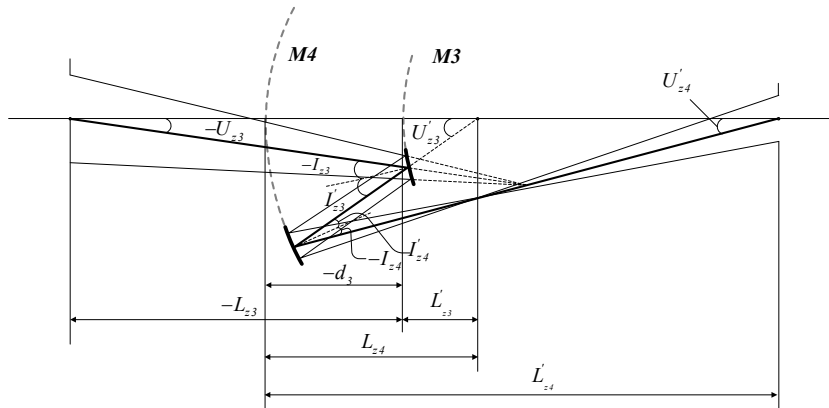


Conclusions

- ***A grouping design method using off axis real ray calculation is proposed.***
- ***The method is effective for reducing design variables and controlling incidence angles on reflective mirrors.***
- ***With this method, the initial configurations of objective is suitable for further optimization to meet the requirements***

Appendix

Parameters of chief ray:



I_{z3} Incidence angle of M3

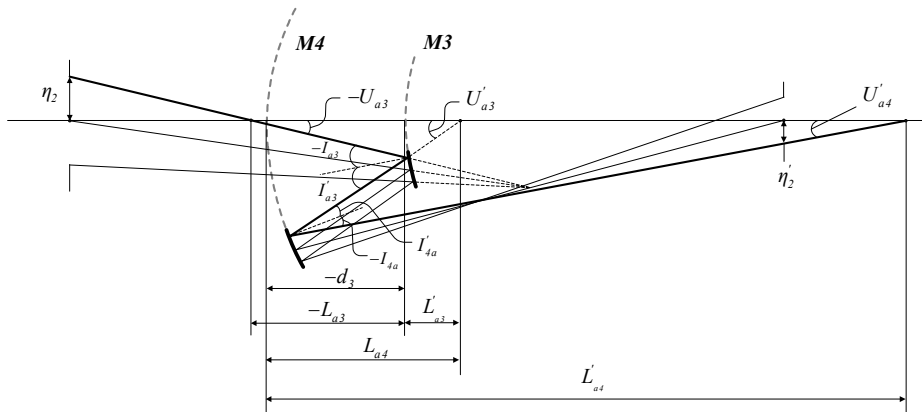
I_{z4} Incidence angle of M4

U'_{z3} Image-side aperture angle of M3

L'_{z3} Image-side intercept of M3

L_{z4} Object-side intercept of M4

Parameters of upper ray:



I_{a3} Incidence angle of M3

I_{4a} Incidence angle of M4

L_{a3} Object-side intercept of M3

L'_{a3} Image-side intercept of M3

L_{a4} Object-side intercept of M4

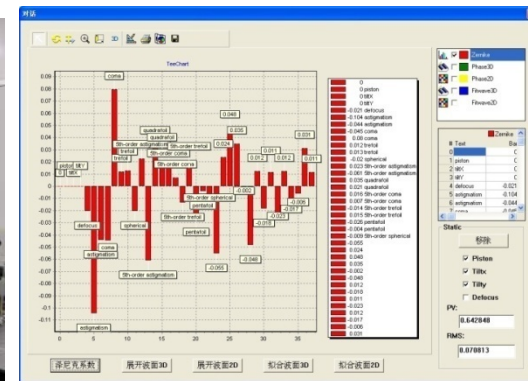
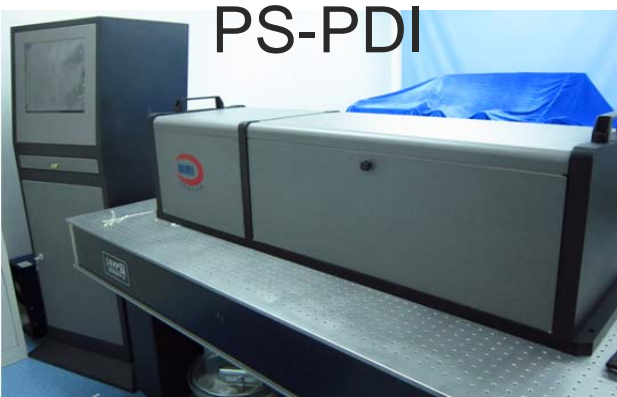
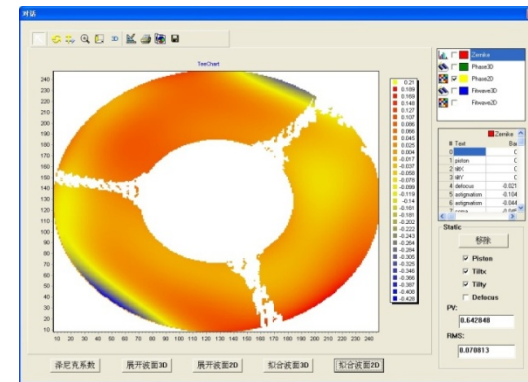
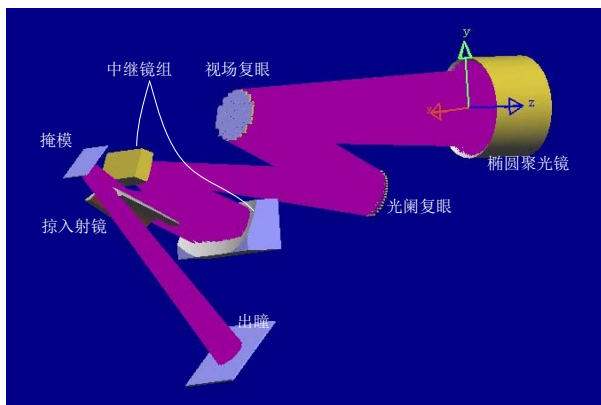
L'_{a4} Image-side intercept of M4

U'_{a3} Image-side aperture angle of M3



Acknowledgment

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National Science and Technology Major
Project.*





Thanks for your attention!